#253 NetBioDyn, a smart Agent-Based software to intuitively model and simulate complex biological systems

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Modeling and teaching complex biological systems is a difficult process. The Multi-Agent paradigm has proved to be an appropriate approach, both in research and education, to grasp the complexity of these systems and investigating the underlying concepts of emergence and self-organization. As such, Agent-Based software are more and more used in life sciences to implement these models in virtual environments and simulate them. However, most of these software require knowledge and skills in programming languages, such as Java or the NetLogo environment. The gap between most of Agent-Based software prerequisites and the actual programming skills of (future) biologists has to be reduced and the processes of implementing a model and simulate it made more intuitive.

To answer this issue, we propose a smart, intuitive and open-source software aimed at biologists (students, teachers, researchers) to easily build and simulate complex biological mechanisms observed in multicellular and molecular systems. Thanks to its specific graphical user interface guided by the Multi-Agent paradigm (entities, behaviors and interactions) NetBioDyn does not need any prerequisite or knowledge in computer programming. It thus allows users to create in a simple way bottom-up models where unexpected behaviors can emerge from simple reactive interacting entities, and test hypothesis by creating various simulations, while providing at any time a simplified and complete view of the system's state. NetBioDyn has been successfully used to investigate systems such as two marine bacteria involved in a predator-prey relationship or the blood coagulation mechanisms in a small section of a vein. Moreover, NetBioDyn tackles the well-known problem of calibrating a model with interdependent, interconnected parameters by including a self-adjusting Multi-Agent System. This tools aims to automatically find the proper values for all the parameters involved in a simulation (interactions' probabilities, entities' lifespan etc.) according to real results obtained for example in vitro.

NetBioDyn, a smart Agent-Based software to intuitively model and simulate complex biological systems

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Objectives

To facilitate the process of investigating, teaching and learning complex biological systems

- Creating realistic models and simulations of complex biological systems to investigate their dynamics and grasp
- Reducing the gap between the actual programming skills of (future) biologists and most modelling software needs
- Stimulating students creativity by promoting abduction (observe, build and test hypothesis)

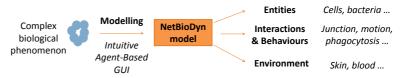
Proposal

To design an intuitive Agent-Based software aimed at biologists (students, teachers, researchers) to easily build and simulate complex biological mechanisms observed in multicellular and molecular systems

Modelling and teaching complex biological systems Scientific approach

Using an Agent-Based (discrete) approach (vs. continuous)

- Focus on individuals (cells, molecules), their behaviour and their interactions, instead of
 - > Definition of local interactions leading to global emerging behaviours
 - Variability in cell population, cell differentiation
 - > Easier to understand, do not require advanced mathematical skills
 - Model's parameters are closer to the field of biology
- Design of an intuitive graphical user interface (GUI) guided by the Multi-Agent paradigm

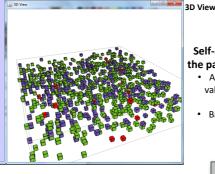


NetBioDyn, an intuitive and open-source software

http://virtulab.univ-brest.fr/

Specific graphical user interface

- Guided by the Multi-Agent paradigm (entities, behaviours and environment)
- No need of any prerequisite or knowledge in computer programming
- Providing at any time a simplified and complete view of the system's state (suitable external representation)



Self-adjusting mechanisms to calibrate the parameters of the model (test phase)

- Aiming at automatically find the proper values for all the parameters involved in a simulation
- Based on real results provided by users, obtained for example in vitro.

nzyme kinetics	
E + S -> ES -> P	

NetBioDvn

The environment is a 2D or 3D grid where entities interact according to their behaviours

- An entity occupies a whole grid cell
- Von Neumann neighbourhood: 4 neighbours in 2D and 6 in 3D
- Behaviours involving current entities are probabilistically performed at each time step

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(1) Probabilistic behaviour selection (2) Conflicting areas resolution									n								

1441110	Haine Benaviour						
Description	Short text of explanation						
Probability	Decimal number in [0, 1]						
Reactives	Positions	Products					
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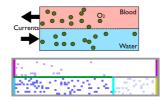
A predator-prey relationship involving two marine bacteria (Bdellovibrio and Photobacterium leiognathi)

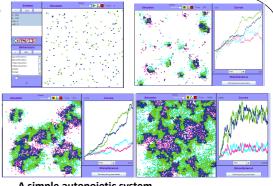
Emergence of interdependences and cycles between the two populations observed in real predator-prey systems

Examples of applications

Water-blood O2 exchanges in Zebra **Fishes**

Investigating the efficiency of the Zebra Fish counter-current respiratory system by changing easily the flow direction





A simple autopoietic system

- 4 entities: A, B and mA and mB (produced by A and B)
- A and B entities use each other's products (mA and mB) to
- The system converges towards a balanced state







