

## System Calls

stat(2)

## NAME

stat, lstat, fstat, fstatat - get file status

## SYNOPSIS

```
#include <sys/types.h>
#include <sys/stat.h>

int stat(const char *path, struct stat *buf);

int lstat(const char *path, struct stat *buf);

int fstat(int fildes, struct stat *buf);

int fstatat(int fildes, const char *path, struct stat *buf,
int flag);
```

## DESCRIPTION

The stat() function obtains information about the file pointed to by path. Read, write, or execute permission of the named file is not required, but all directories listed in the path name leading to the file must be searchable.

The lstat() function obtains file attributes similar to stat(), except when the named file is a symbolic link; in that case lstat() returns information about the link, while stat() returns information about the file the link references.

The fstat() function obtains information about an open file known by the file descriptor fildes, obtained from a successful open(2), creat(2), dup(2), fcntl(2), or pipe(2) function.

The fstatat() function obtains file attributes similar to the stat(), lstat(), and fstat() functions. If the path argument is a relative path, it is resolved relative to the fildes argument rather than the current working directory. If path is absolute, the fildes argument is unused. If the fildes argument has the special value AT\_FDCWD, defined in <fcntl.h>, relative paths are resolved from the current working directory. If the flag argument is AT\_SYMLNK\_NOFOLLOW, defined in <fcntl.h>, the function behaves like lstat() and does not automatically follow symbolic links. See fsattr(5).

The buf argument is a pointer to a stat structure into which information is placed concerning the file. A stat structure includes the following members:

```
mode_t    st_mode;      /* File mode (see mknod(2)) */
ino_t     st_ino;      /* Inode number */
dev_t     st_dev;      /* ID of device containing */
           /* a directory entry for this file */
dev_t     st_rdev;     /* ID of device */
           /* This entry is defined only for */
           /* char special or block special files */
nlink_t   st_nlink;   /* Number of links */
uid_t     st_uid;     /* User ID of the file's owner */
gid_t     st_gid;     /* Group ID of the file's group */
off_t     st_size;    /* File size in bytes */
time_t    st_atime;   /* Time of last access */
time_t    st_mtime;   /* Time of last data modification */
time_t    st_ctime;   /* Time of last file status change */
           /* Times measured in seconds since */
           /* 00:00:00 UTC, Jan. 1, 1970 */
long      st_blksize; /* Preferred I/O block size */
blkcnt_t  st_blocks;  /* Number of 512 byte blocks allocated*/
```

Descriptions of structure members are as follows:

## st\_mode

The mode of the file as described in mknod(2). In addition to the modes described in mknod(), the mode of a file can also be S\_IFLNK if the file is a symbolic link. S\_IFLNK can be returned either by lstat() or by fstat() when the AT\_SYMLNK\_NOFOLLOW flag is set.

**st\_ino**  
This field uniquely identifies the file in a given file system. The pair `st_ino` and `st_dev` uniquely identifies regular files.

**st\_dev**  
This field uniquely identifies the file system that contains the file. Its value may be used as input to the `ustat()` function to determine more information about this file system. No other meaning is associated with this value.

**st\_rdev**  
This field should be used only by administrative commands. It is valid only for block special or character special files and only has meaning on the system where the file was configured.

**st\_nlink**  
This field should be used only by administrative commands.

**st\_uid**  
The user ID of the file's owner.

**st\_gid**  
The group ID of the file's group.

**st\_size**  
For regular files, this is the address of the end of the file. For block special or character special, this is not defined. See also `pipe(2)`.

**st\_atime**  
Time when file data was last accessed. Changed by the following functions: `creat()`, `mknod()`, `pipe()`, `utime(2)`, and `read(2)`.

**st\_mtime**  
Time when data was last modified. Changed by the following functions: `creat()`, `mknod()`, `pipe()`, `utime()`, and `write(2)`.

**st\_ctime**  
Time when file status was last changed. Changed by the following functions: `chmod()`, `chown()`, `creat()`, `link(2)`, `mknod()`, `pipe()`, `unlink(2)`, `utime()`, and `write()`.

**st\_blksize**  
A hint as to the "best" unit size for I/O operations. This field is not defined for block special or character special files.

**st\_blocks**  
The total number of physical blocks of size 512 bytes actually allocated on disk. This field is not defined for block special or character special files.

**RETURN VALUES**

Upon successful completion, 0 is returned. Otherwise, -1 is returned and `errno` is set to indicate the error.

**ERRORS**

The `stat()`, `fstat()`, `lstat()`, and `fstatat()` functions will fail if:

**EOVERFLOW**

The file size in bytes or the number of blocks allocated to the file or the file serial number cannot be represented correctly in the structure pointed to by `buf`.

The `stat()`, `lstat()`, and `fstatat()` functions will fail if:

**EACCES** Search permission is denied for a component of the path prefix.

**EFAULT** The `buf` or path argument points to an illegal address.

**EINTR** A signal was caught during the execution of the `stat()` or `lstat()` function.

**ELOOP** Too many symbolic links were encountered in translating path.

**ENAMETOOLONG**  
The length of the path argument exceeds `PATH_MAX`, or the length of a path component exceeds `NAME_MAX` while `_POSIX_NO_TRUNC` is in effect.

**ENOENT** The named file does not exist or is the null pathname.

**ENOLINK** The path argument points to a remote machine and the link to that machine is no longer active.

**ENOTDIR** A component of the path prefix is not a directory, or the `fildev` argument does not refer to a valid directory when given a non-null relative path.

**EOVERFLOW**  
A component is too large to store in the structure pointed to by `buf`.

The `fstat()` and `fstatat()` functions will fail if:

**EBADF** The `fildev` argument is not a valid open file descriptor. Note that in `fstatat()` the `fildev` argument may also have the valid value of `AT_FDCWD`.

**EFAULT** The `buf` argument points to an illegal address.

**EINTR** A signal was caught during the execution of the `fstat()` function.

**ENOLINK** The `fildev` argument points to a remote machine and the link to that machine is no longer active.

**EOVERFLOW**  
A component is too large to store in the structure pointed to by `buf`.

#### USAGE

The `stat()`, `fstat()`, and `lstat()` functions have transitional interfaces for 64-bit file offsets. See `lf64(5)`.

#### ATTRIBUTES

See `attributes(5)` for descriptions of the following attributes:

ATTRIBUTE TYPE	ATTRIBUTE VALUE
Interface Stability	<code>stat()</code> is Standard; <code>fstatat()</code> is Evolving
MT-Level	<code>stat()</code> , <code>fstat()</code> and <code>fstatat()</code> are Async-Signal-Safe

#### SEE ALSO

`chmod(2)`, `chown(2)`, `creat(2)`, `link(2)`, `mknod(2)`, `pipe(2)`, `read(2)`, `time(2)`, `unlink(2)`, `utime(2)`, `write(2)`, `fattach(3C)`, `stat(3HEAD)`, `attributes(5)`, `fsattr(5)`, `lf64(5)`

#### NOTES

If `chmod(2)` is used to change the file group owner permissions on a file with ACL entries, both the file group owner permissions and the ACL mask are changed to the new permissions. The new ACL mask permissions might change the effective permissions for additional users and groups who have ACL entries on the file.